



“Les value types ne sont pas Complexes”



{riviera dev}

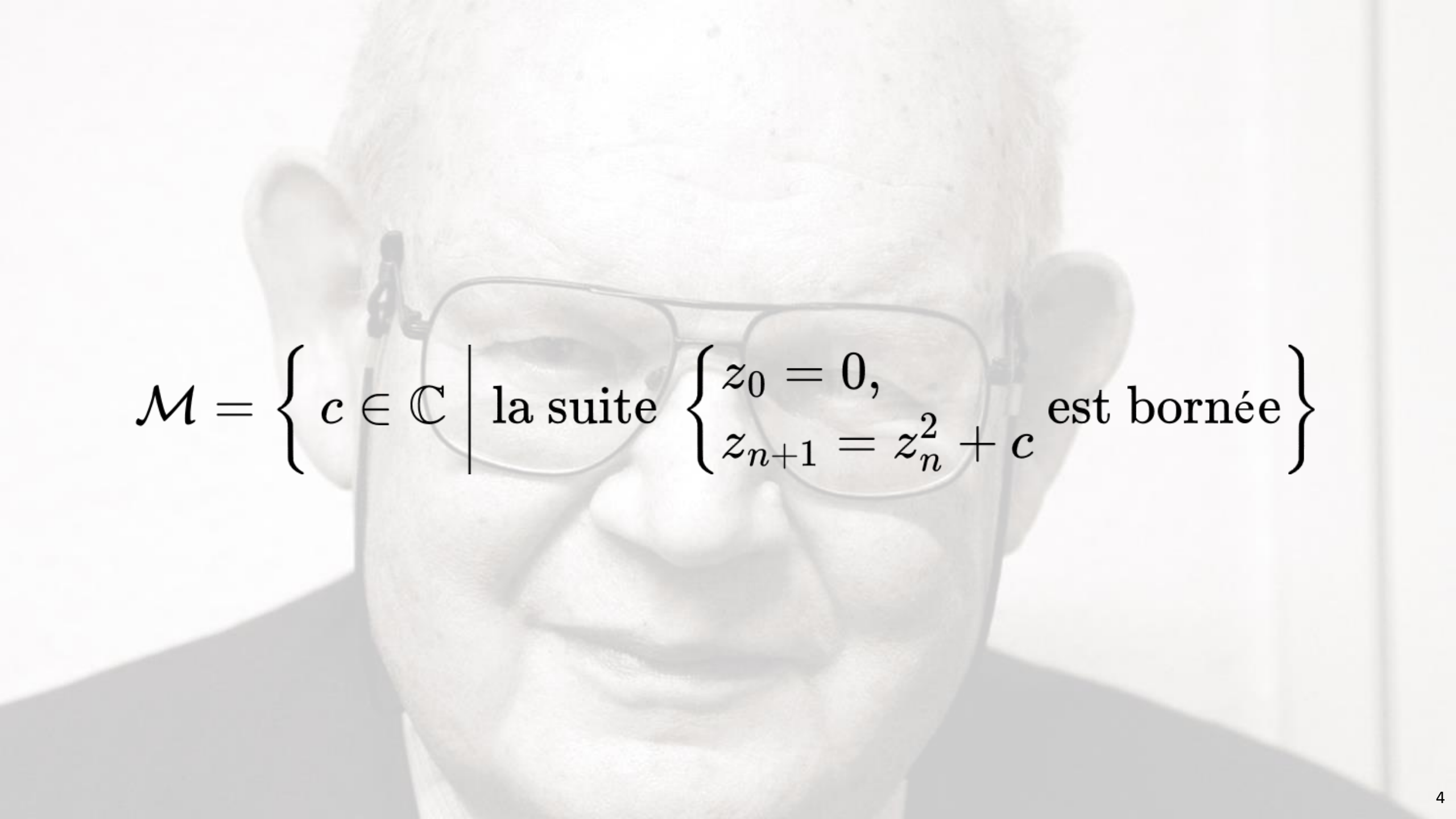
Clément de Tastes



SCIAM

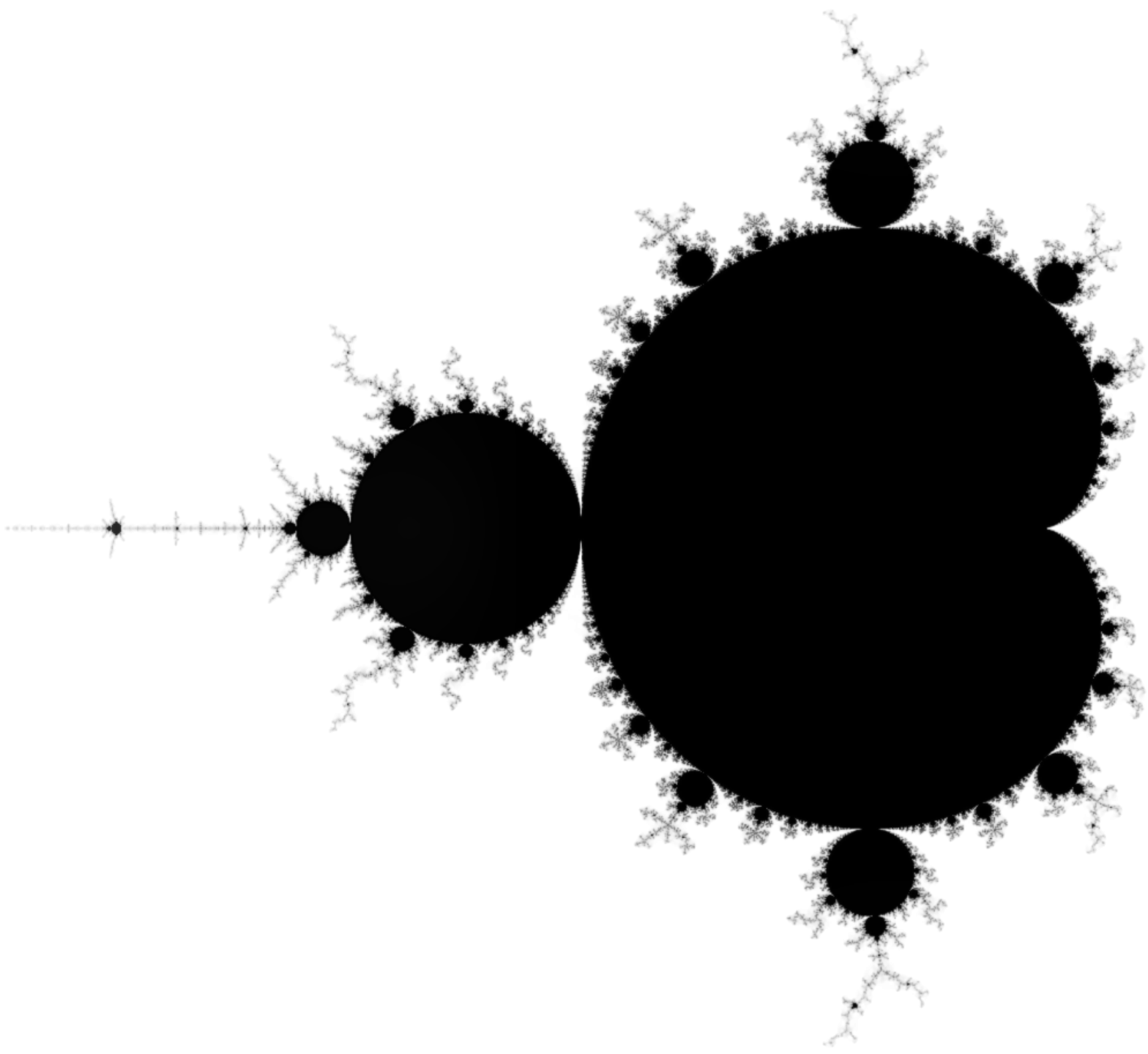


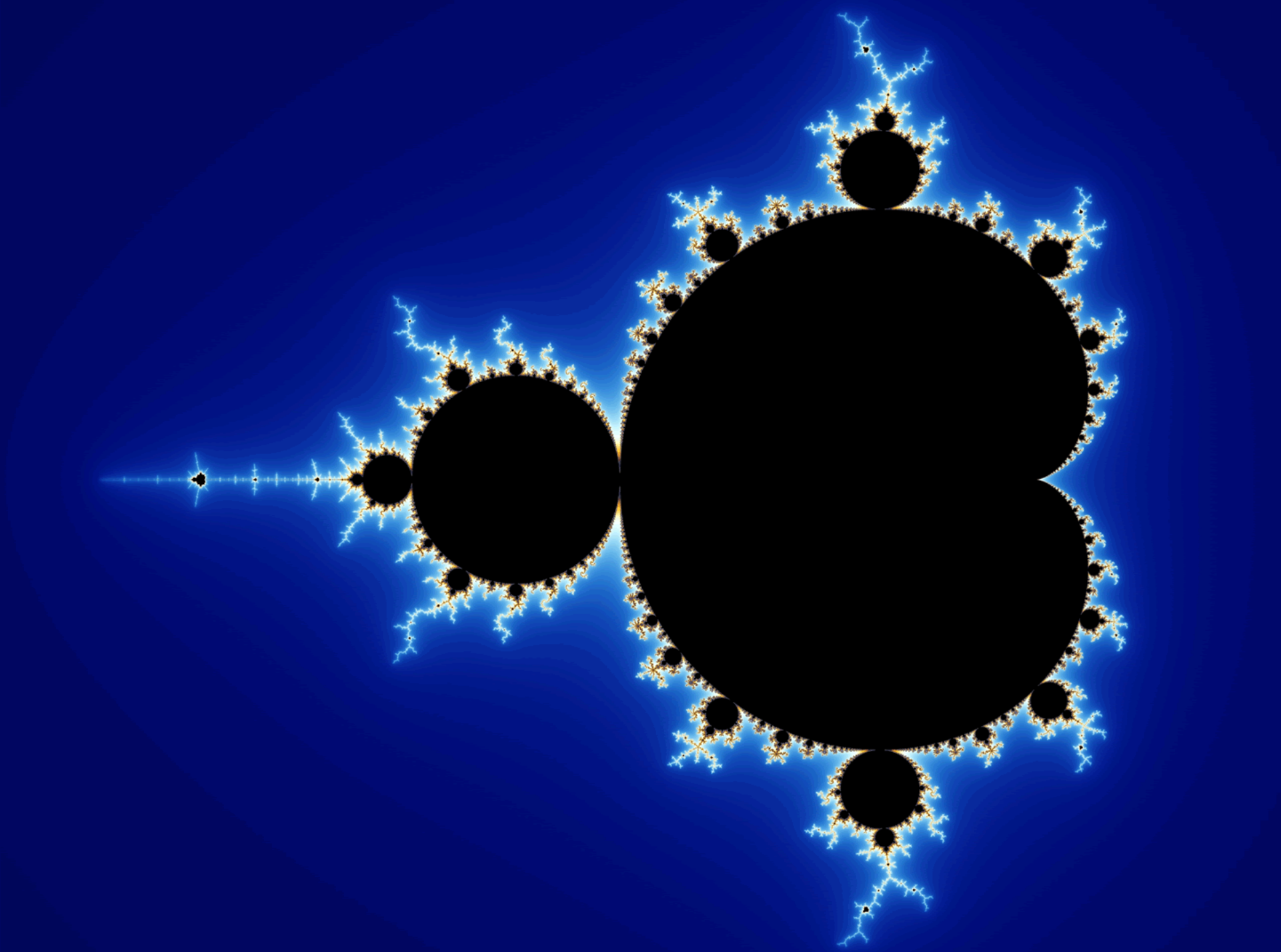



$$\mathcal{M} = \left\{ c \in \mathbb{C} \mid \text{la suite } \begin{cases} z_0 = 0, \\ z_{n+1} = z_n^2 + c \end{cases} \text{ est bornée} \right\}$$

Démo

“Escape”





$$z_{n+1} = z_n^2 + c$$

```
public int computeEscape(double re0, double im0, int max) {  
  
    double re = 0;  
    double im = 0;  
    double x2 = 0;  
    double y2 = 0;  
    int i = 0;  
    double modulusSquared = 0;  
  
    while (modulusSquared <= 4 && i < max) {  
        im = 2 * re * im + im0;  
        re = x2 - y2 + re0;  
        x2 = re * re;  
        y2 = im * im;  
        modulusSquared = x2 + y2;  
        i++;  
    }  
  
    return i;  
}
```

$$z_{n+1} = z_n^2 + c$$

```
public record Complex(double re, double im) {  
    // add(), square() ...  
}  
  
public int computeEscape(Complex c, int max) {  
  
    Complex z = Complex.ZERO;  
    int i = 0;  
  
    while (z.magnitudeSquared() <= 4 && i < max) {  
        z = z.square().add(c);  
        i++;  
    }  
  
    return i;  
}
```

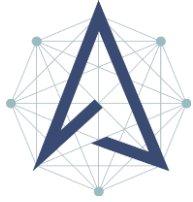
Benchmark

1024 x 1024 — itérations max : 255

Benchmark	Mode	Cnt	Score	Error	Units
primitive	avgt	10	19.758 ±	0.119	ms/op
record	avgt	10	207.828 ±	1.938	ms/op

Clément de Tastes

- Tech Lead @ SCIAM



- @cdetastes.bsky.social
- github.com/CodeSimcoe
- blog.sciam.fr
- www.toulon.dev
- Java ☕ — JavaFX — Quarkus
- Je brasse ma bière 🍺





Rémi Forax

- Maître de conférences à l'Université Gustave Eiffel
- github.com/forax
- Specs Java ☕ pour invokedynamic, lambda, module, record, pattern-matching, value-type
- Je maintiens plusieurs projets open-source que personne n'utilise

Disclaimer

Ne croyez pas tout ce que je vais dire



Projet Valhalla

- Projet de l'OpenJDK
- Démarré en 2014 (!!)

“Java’s epic refactor”

Brian Goetz

- Enrichir le langage avec des *value objects*

“Codes like a class, works like an int”

- Combiner abstraction de la POO avec les performances des types primitifs
- Combler le “fossé” entre les types primitifs et les objets

JEP 401: Value Classes and Objects (Preview)

<i>Owner</i>	Dan Smith
<i>Type</i>	Feature
<i>Scope</i>	SE
<i>Status</i>	Submitted
<i>Component</i>	specification
<i>Discussion</i>	valhalla dash dev at openjdk dot org
<i>Effort</i>	XL
<i>Duration</i>	XL
<i>Reviewed by</i>	Alex Buckley, Brian Goetz
<i>Created</i>	2020/08/13 19:31
<i>Updated</i>	2025/11/19 20:33
<i>Issue</i>	8251554

Summary

Enhance the Java Platform with *value objects*: class instances that have only final fields and lack object identity. This is a [preview language and VM feature](#).

Goals

- Allow developers to opt in to a programming model for domain values in which objects are distinguished solely by the values of their fields, much as the `int` value 3 is distinguished from the `int` value 4.
- Support compatible migration of existing classes that represent domain values to this programming model. Migrate suitable classes in the JDK, such as `Integer` and `LocalDate`, to be value classes.
- Maximize the freedom of the JVM to store domain values in ways that improve memory footprint, locality, and garbage collection efficiency.

Stack (pile)

Utilisée pour l'exécution des méthodes

Chaque appel de méthode pousse une nouvelle frame sur la pile

Stocke les variables locales pour l'interpréteur (par multiple de 32 bits)

Heap (tas)

Utilisé pour le stockage des objets

Chaque **new** alloue l'espace mémoire pour l'objet et son header

Stocke les champs (par multiple de 8 bits)

Les types primitifs sont stockés directement

Les références aux objets sont stockées sous forme de pointeurs vers la heap

Classes

Identité

Champs, méthodes et peuvent
implémenter des interfaces
Encapsulation

Instances nullables

Intégrité

Value Classes

Pas d'identité

Champs, méthodes et peuvent
implémenter des interfaces
Encapsulation

Aplaties sur la stack
Peuvent être aplaties sur la heap

Instances peuvent être nullables

Peuvent ne pas avoir d'intégrité

Primitifs

Pas d'identité

Aplaties sur la stack & la heap

Peuvent ne pas avoir d'intégrité
(long/double CPU 32bits)*

**JLS 17.7. Non-Atomic Treatment of double and long*

Nouveau mot clé : **value**

Permet de définir une **value class**
ou un **value record**

```
public value record Complex(double re, double im) {  
    // ...  
}
```

Benchmark

1024 x 1024 — itérations max : 255

Benchmark	Mode	Cnt	Score	Error	Units
primitive	avgt	10	19.758 ±	0.119	ms/op
record	avgt	10	207.828 ±	1.938	ms/op
value record	avgt	25	20.887 ±	0.079	ms/op

Démo

01. MandelbrotFX

Java Flight Recorder

Même scénario d'exploration, 3 algorithmes

- Records
- Primitifs
- Value Records

Démo

02. Java Mission Control

Records

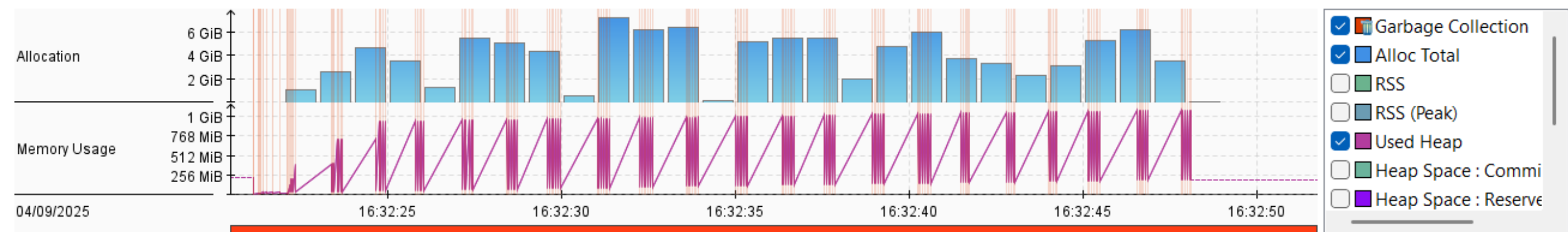
Memory

Focus: <No Selection>

Aspect: <No Selection>

☐ Show concurrent: ☐ Contained ☒ Same threads Time Range:

Class	Max Live Count	Max Live Size	Live Size Incre...	Alloc Total	Total Allocatio...
com.codesimcoe.mandelbrotfx.Complex				107 GiB	99,1 %
java.util.stream.Streams\$RangeIntSpliterator				600 MiB	0,544 %
byte[]				309 MiB	0,28 %
char[]				21,3 MiB	0,0193 %
int[]				14,3 MiB	0,0129 %
java.lang.classfile.constantpool.PoolEntry[]				11,3 MiB	0,0102 %
java.lang.String				4,64 MiB	0,0042 %



Primitifs



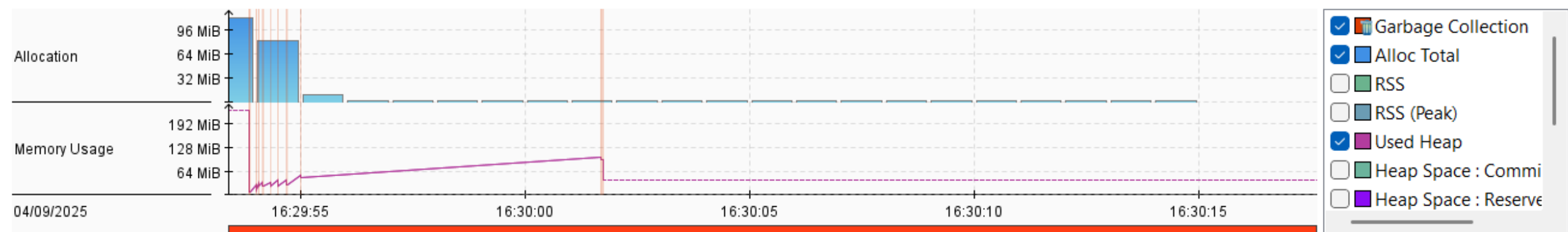
Memory

Focus: <No Selection>

Aspect: <No Selection>

☐ Show concurrent: ☐ Contained ☒ Same threads Time Range: Set Clear

Class	Max Live Count	Max Live Size	Live Size Incre...	Alloc Total	Total Allocatio...
byte[]				151 MiB	52,1 %
char[]				76,1 MiB	26,2 %
int[]				13,5 MiB	4,66 %
java.lang.Double				7,84 MiB	2,7 %
java.lang.String				5,89 MiB	2,03 %
java.lang.Class				4,69 MiB	1,62 %
java.io.FileCleanable				2,55 MiB	0,879 %



Value Records



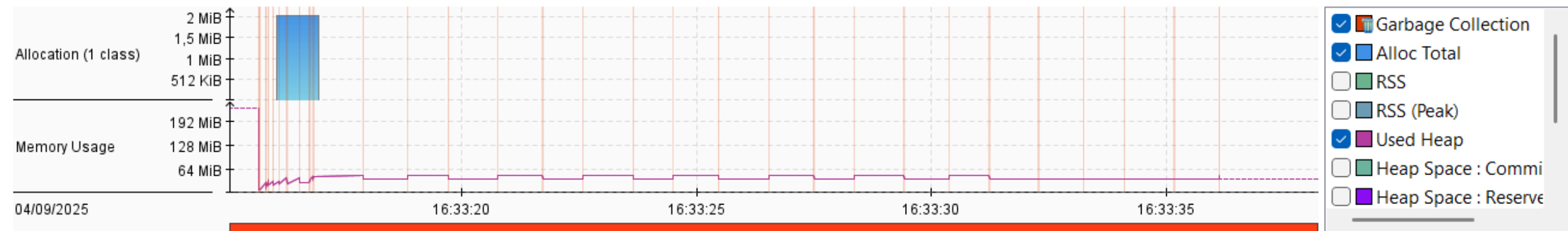
Memory

Focus: <No Selection>

Aspect: <No Selection>

☐ Show concurrent: ☐ Contained ☒ Same threads Time Range: Set Clear

Class	Max Live Count	Max Live Size	Live Size Incre...	Alloc Total	Total Allocatio...
com.codesimcoe.mandelbrotfx.ValueComplex				2,06 MiB	0,695 %
javafx.css.Size				1,87 MiB	0,631 %
com.sun.prism.d3d.D3DGraphics				1,53 MiB	0,518 %
long[]				1,14 MiB	0,386 %
jdk.internal.classfile.impl.AbstractPoolEntry\$Utf8EntryImpl				983 KiB	0,324 %
com.sun.javafx.css.FixedCapacitySet\$Single\$1				955 KiB	0,315 %
jdk.internal.util.SoftReferenceKey				950 KiB	0,313 %



Ce n'est pas “juste” une
optimisation de performances

Démo

03. Propriétés des *value objects*

Initialisation stricte

Les champs doivent être initialisés avant l'appel à **this** ou **super**

JEP 513 : Flexible Constructor Bodies

Démo

04. Initialisation stricte

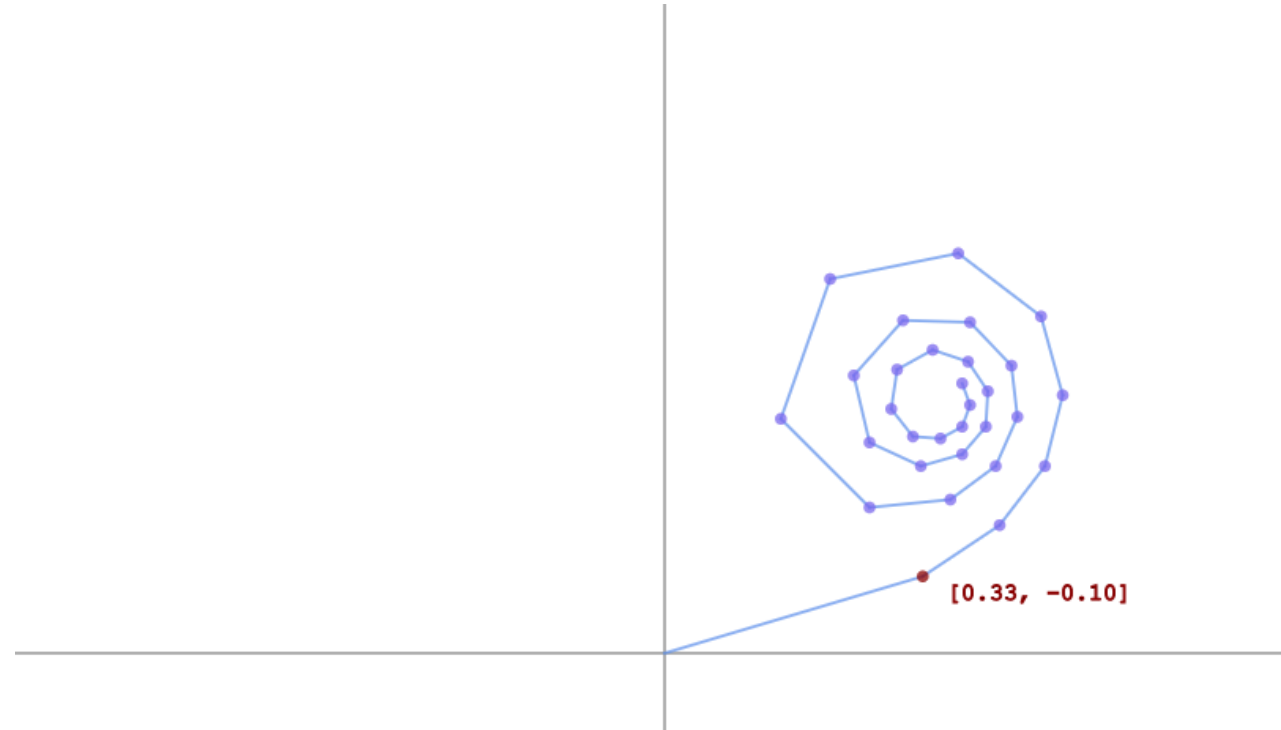
Changements dans le JDK

- **@ValueBased** -> Value Types
- `java.lang` : Integer, Long, Float, Double ...
- `java.util` : Optional, OptionalInt, OptionalLong ...
- `java.time` : LocalDate, LocalTime, Duration, Instant ...
- JEP 390: Warnings for Value-Based Classes (*JDK 16*)
- Pas besoin de recompiler le code externe qui utilise des value types

Démo

05. Wrappers

Orbites



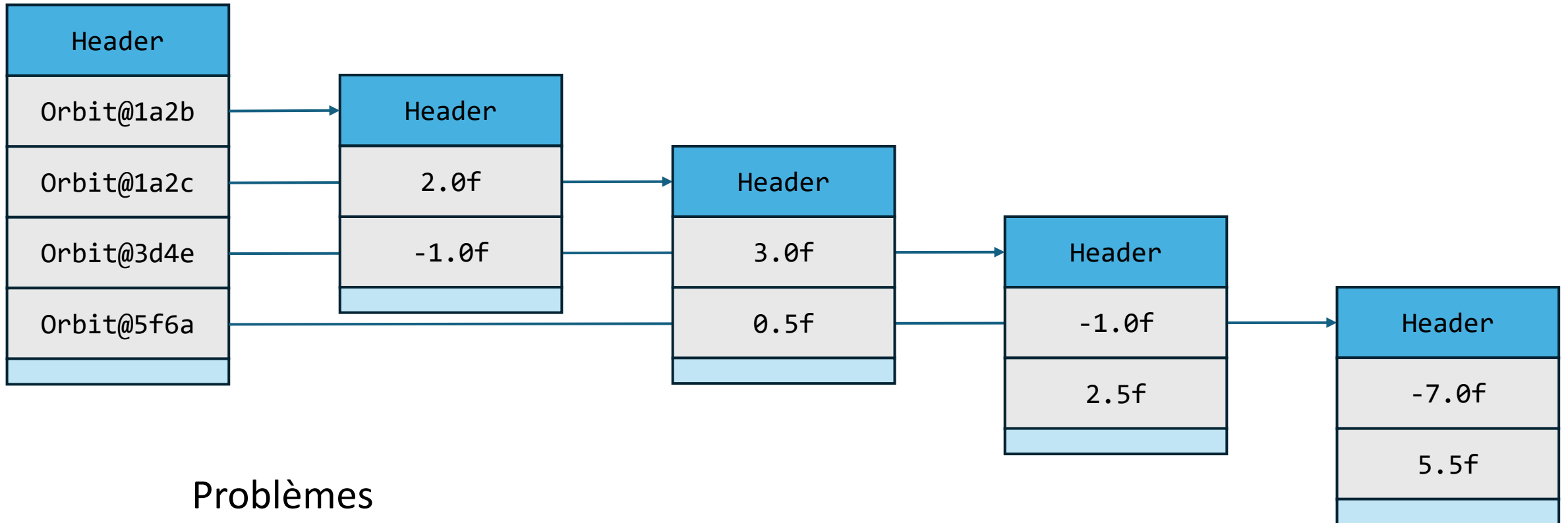
Calcul pour affichage

```
record Orbit(float re, float im) {}
```

Stockés dans un tableau `Orbit[]`

Structure mémoire

Orbit[]



Problèmes

- Surcoût mémoire (*header + padding*)
- Indirections (*pointer chasing*)

Aplatissement (*flattening*) ? - Tableaux

ValueOrbit[]

Header
2.0f -1.0f
3.0f 0.5f
-1.0f 2.5f
-7.0f 5.5f

Aplatissement - Tableaux

ValueOrbit[]

Header
2.0f -1.0f
3.0f 0.5f
null
-7.0f 5.5f

Aplatissement - Tableaux

ValueOrbit[]

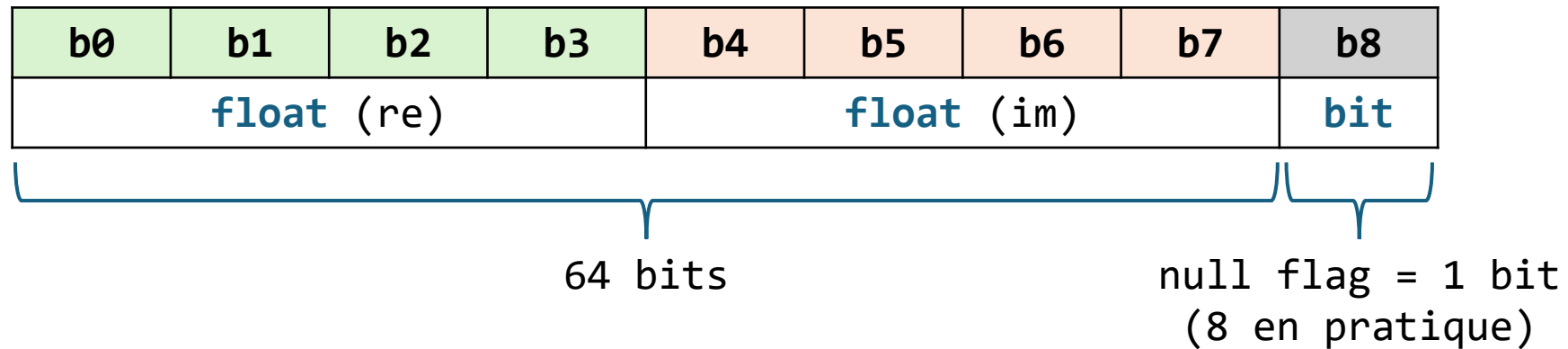
Header
2.0f -1.0f
3.0f 0.5f
null
-7.0f 5.5f



Header
0 2.0f -1.0f
0 3.0f 0.5f
1 0.0f 0.0f
0 -7.0f 5.5f

Aplatissement - Tableaux

ValueOrbit[]



65 bits vs processeur 64 bits

Aplatissement - Tableaux

Boolean[]

b0	b1
boolean	byte



null flag

Character[]

b0	b1	b2	b3
char		padding	byte

Integer[]

b0	b1	b2	b3	b4	b5	b6	b7
int				padding			byte

Null-restricted types

JDK-8303099 : Null-Restricted and Nullable Types

Définir qu'un type n'accepte pas **null**

A la compilation et au runtime

Syntaxe préssentie : **!** (bang)

JDK-8316779 : Null-Restricted Value Class Types

Optimisations pour les value types

Null-restricted types

```
value record ValueOrbit(float x, float y) {}
```

ValueOrbit![]

Header
2.0f -1.0f
3.0f 0.5f
-1.0f 2.5f
-7.0f 5.5f



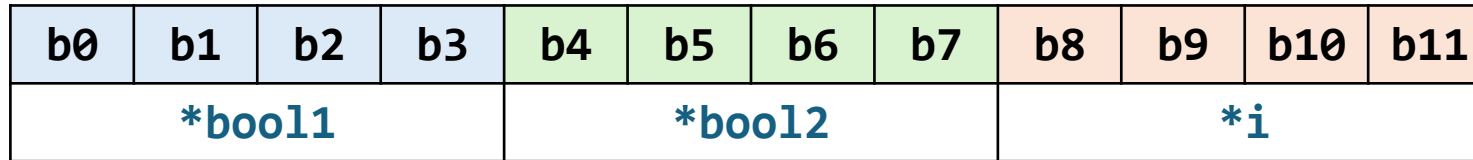
float+float[]

Header
2.0f -1.0f
3.0f 0.5f
-1.0f 2.5f
-7.0f 5.5f

Aplatissement - Champs

Sans Valhalla

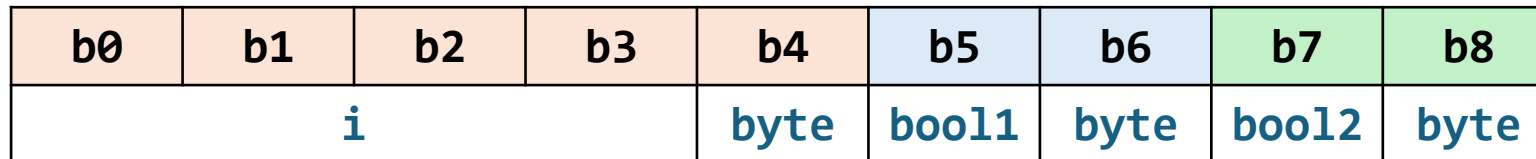
```
record Data(Boolean bool1, Boolean bool2, Integer i) {}
```



Pas nécessairement
value type



```
record Data(Boolean bool1, Boolean bool2, Integer i) {}
```



null flags

Démo

06. Null-Restricted / Layout

Aplatissement - Champs

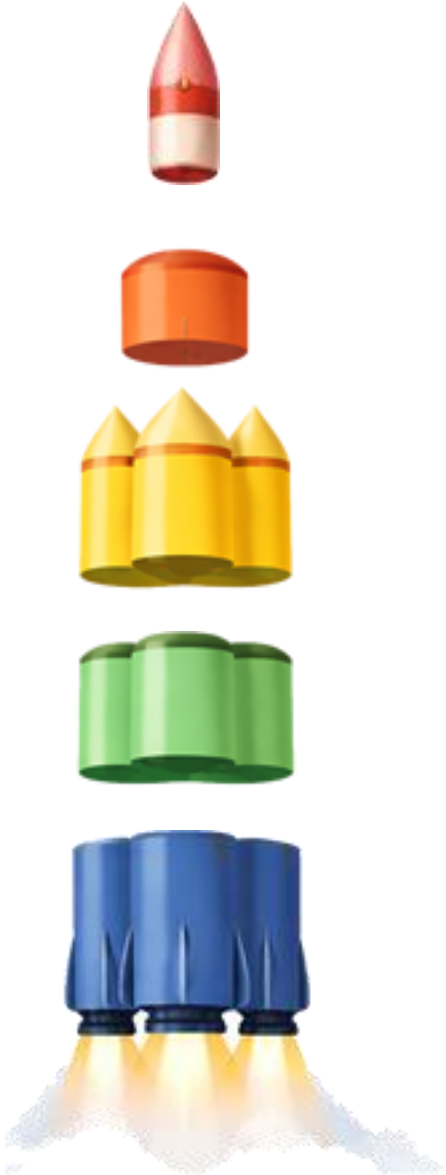
```
record Data(Boolean! bool1, Boolean! bool2, Integer! i) {}
```

b0	b1	b2	b3	b5	b7
i				bool1	bool2

Démo

07. Flattening

Roadmap Valhalla



- JEP 401 : Value Classes & Objects
- Null-Restricted and Nullable Types
- Null-Restricted Value Class Types
- JEP 402 : Enhanced Primitive Boxing (**int** $\approx$ **Integer!**)
- Parametric JVM (**List<ValueType>**)

Conclusion

Value Types

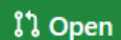
- Encapsulation (POO) + performances des primitifs
- Pas juste une “amélioration” de performance
- Combler le gap entre types primitifs et objets



8317277: Java language implementation of value classes and objects

[View status](#)[Code](#) ▾

#31120

[MrSimms](#) wants to merge 2819 commits into [openjdk:master](#) from [MrSimms:8317277](#) Conversation **96** Commits **2819** Checks **21** Files changed **1838****+201220 -12533** [MrSimms](#) commented on [May 11](#) • edited by [openjdk](#) [Bot](#) ▾[Member](#) ▾

This pull request implements the first [preview](#) of [JEP 401: Value Classes and Objects](#):

- [JDK-8317277](#): Java language implementation of value classes and objects
 - [8317277: Java language implementation of value classes and objects](#) #31121
- [JDK-8317278](#): JVM implementation of value classes and objects
 - [8317278: JVM implementation of value classes and objects](#) #31122
- [JDK-8317279](#): Standard library implementation of value classes and objects
 - [8317279: Standard library implementation of value classes and objects](#) #31123

This pull request also includes the implementation of [Strict Field Initialization in the JVM \(Preview\)](#) (yet to have been assigned a JEP number). That work was implemented in the same code base because JEP 401 depends on strict field initialization.

This is the "*master pull request*" for the initial preview of [JEP 401](#). Comments and review for a change this large will not scale well in a single pull request. This pull request serves as the vehicle for sign-off and integration into [jdk/master](#). **Review comments should be directed to the appropriate "*sub-review pull request*" listed above.**

Note

The "*sub-review pull requests*" contain the same full set of code changes as this "*master pull request*" to preserve the full implementation context; the language compiler, JVM, and standard library changes are intertwined. The separate pull requests exist only to subdivide the review and related discussion by area.

Any resulting code changes should be made in [valhalla/lworld](#).

[valhalla/lworld](#) is currently updated from [jdk/master](#) whenever a weekly [jdk](#) tag is created. At that time, code changes

Reviewers

6 more reviewers

[liach](#)[borodulinartm](#)[mgonrlun](#)[mcimadamore](#)[dfuch](#)[viktorklang-ora](#)Still in progress? [Learn about draft PRs](#)

Assignees

No one assigned

Labels

[build](#) [compiler](#) [core-libs](#) [csr](#) [hotspot](#)
[hotspot-jfr](#) [i18n](#) [javadoc](#) [merge-conflict](#) [net](#)
[nio](#) [rfr](#) [security](#) [serviceability](#) [shenandoah](#)

Milestone

No milestone



Riviera DEV 2026

Les Value Types ne sont pas Complexes #Languages



Clément de Tastes

Drôle/original 😄

Très enrichissant 🧐

Super intéressant 👍

Très bon orateur 🍷

Pas clair 🤔

Trop technique 🤖

Pas assez de démo/
exemple 🤔

Trop complexe 🤯

Commentaire

Votre réponse

Merci de votre attention



Fig. 2. The set of C 's such that $f(z) = z^2 + C$ has a stable periodic orbit.

Démo

09. Flattening / Non-atomic